**Master Data**

* PA10 – Personnel file
* PA20 – Display HR Master Data
* PA30 – Maintain HR Master Data
* PA40 – Personnel Events
* PA41 – Change Hiring Data
* PA42 – Fast Data Entry for Events
* PRMD – Maintain HR Master Data
* PRMF – Travel Expenses : Feature TRVFD
* PRML – Set Country Grouping via Popup
* PRMM – Personnel Events
* PRMO – Travel Expenses : Feature TRVCO
* PRMP – Travel Expenses : Feature TRVPA
* PRMS – Display HR Master Data
* PRMT – Update Match code
* PS03 – Info type Overview
* PS04 – Individual Maintenance of Info types

**Time Management Transactions**

* PA51 – Display Time Data
* PA53 – Display Time Data
* PA61 – Maintain Time Data
* PA62 – List Entry of Additional Data
* PA63 – Maintain Time Data
* PA64 – Calendar Entry
* PA70 – Fast Data Entry
* PA71 – Fast Entry of Time Data
* PBAB – Maintain Vacancy  assignments
* PT01 – Create Work Schedule
* PT02 – Change Work Schedule
* PT03 – Display Work Schedule

**Payroll Transaction codes**

* PC00 – Run Payroll
* PC10 – Payroll menu USA
* PE00 – Starts Transactions PE01 PE02 PE03
* PE01 – Schemas
* PE02 – Calculation Rules
* PE03 – Features
* PE04 – Create functions and Operations
* PE51 – HR form editor
* PRCA – Payroll Calendar
* PRCT – Current Settings
* PRCU – Printing checks USA
* PRD1 – Create DME
* SM31 – Maintain Table
* SM12 – Locked Secessions
* TSTC – Table Look up
* SPRO – IMG
* SE16 – Data Browser (Table Reports)
* PP03 – PD Tables
* PPOM – Change Org Unit
* PO13 – Maintain Positions
* PO03 – Maintain Jobs

**Benefits**

* PA85 – Benefits – Call RPLBEN11
* PA86 – Benefits – Call RPLBEN07
* PA87 – Benefits – Call RPLBEN09
* PA89 – COBRA Administration
* PA90 – Benefits Enrollment
* PA91 – Benefits – Forms
* PA92 – Benefits Tables – Maintain
* PA93 – Benefits Tables – Display
* PA94 – Benefits – Access Reporting Tree
* PA95 – Benefits IMG – Jump to Views
* PA96 – Benefits reporting
* PA97 – Salary Administration – Matrix
* PA98 – Salary Administration
* PA99 – Compensation Admin – rel. Changes
* PACP – HR-CH : Pension fund, interface

**General Reporting**

* PM00 – Menu for HR Reports
* PM01 – Dialogs in HR – Create Custom info types
* PRFO – Standard Form
* PSVT – Dynamic Tools Menu
* PAR1 – Flexible Employee Data
* PAR2 – Employee List

**Organizational Management tcodes**

* PPOM – Change org Unit
* PO03 – Maintain Jobs
* P013 – Maintain Position
* PO10 – Maintain Organizational Unit
* PP01 – Maintain Plan Data (menu-guided)
* PP02 – Maintain Plan Data (Open)
* PP03 – Maintain Plan Data (Event-guided)
* PP05 – Number Ranges
* PP06 – Number Ranges Maintenance HR Data
* PP07 – Tasks/Descriptions
* PP69 – Choose Text for Organizational Unit
* PP90 – Setup Organization
* PP01 – Change Cost Center Assignment
* PP02 – Display Cost Center Assignment
* PP03 – Change Reporting Structure
* PP04 – Display Reporting Structure
* PP05 – Change Object indicators (O/S)
* PP06 – Change Object indicators OS
* PPOA – Display Menu Interface (with dyn.)
* PPOC – Create Organizational Unit
* PPOM – Maintain Organizational Plan
* PPOS – Display Organizational Plan
* PQ01 – Events for Work Center
* PQ02 – Events for Training Program
* PQ03 – Events for Job
* PQ04 – Events for Business Event Type
* PQ06 – Local Events
* PQ07 – Resource Events
* PQ08 – Events for External Person
* PQ09 – Events for Business Event Group
* PQ10 – Events for Organizational Unit
* PQ11 – Events for Qualification
* PQ12 – Resource Type Events
* PQ13 – Events for Position
* PQ14 – Events for Task
* PQ15 – Events for Company
* PSO5 – PD : Administration Tool
* PSOA – Work Center Reporting
* PSOC – Job Reporting
* PSOG – Org Mgmt General Reporting
* PSO1 – Tools Integration PA-PD
* PSOO – Organizational Unit Reporting
* PSOS – Position Reporting
* PSOT – Task Reporting

**Recruitment**

* PB10 – Initial Entry of applicant master data
* PB20 – Display applicant master data
* PB30 – Maintain applicant master data
* PB40 – Applicant events
* PB50 – Display applicant actions
* PB60 – Maintain Applicant Actions
* PB80 – Evaluate Vacancies
* PBA0 – Evaluate Advertisements
* PBA1 – Applicant Index